**Remainder Race Directions**

**Intended Learning:** To develop automaticity with division with remainders.

**Directions:** For 2 – 4 players

* Each player puts a marker on “Start (43)”
* Players take turns spinning the spinner and divide 43 by the number on the spinner. The remainder when 43 is divided by the number on the dice is the number of spaces that the player moves.
	+ If the number divides evenly, the player stays on that space.
* Players take turns dividing the number they are on by the number on the spinner and move forward by the number of the remainder.
	+ Example: if the student is in the start square and spins an 8, they divide 43÷8. The quotient is 5 remainder 3.
	+ The student moves forward 3 spaces because that is the remainder.
* Players alternate turns. First player to reach “Finish (36)” wins.

**Materials:**

* Gameboard, spinner, paper clip and pencil, 2 different colored counters

